

CREATE YOUR OWN BOARD GAME

You (and 1 partner if you choose) are to come up with your own complete board game. You will have time in class to complete the project, but if you need extra time you will have to take it home and work on it there.

Brainstorm some different themes or concepts to try to come up with new and different ideas to make your own board game. You will need to think about the age group that will play.

~Could you use some information from a class that you've taken? Hobbies?

~How many players will the game need?

~How will it work - will it be a dice or spinner based game or will you use cards to make it based on strategy.

If you have played a few games then you will know that not all games are board based. Games like the Settlers of Catan are tile based whilst some games (like Yahtzee) are designed around their playing pieces.

Think also about how someone would win the game:

~What would they need to do to be a winner?

~Will they know when they have won or lost?

Some games sort the winners and losers throughout the game so you know who is winning - but with other games you often don't know until right at the end when you tally up the score.

Design how the game will work and what it will look like.

You can then get to the exciting part of drawing out your new game board and designing the playing pieces.

Your game pieces could also include counters, marbles or money and again these will need designing.

Rules/guidelines will be needed. How will your game progress?

The board could be hand-drawn - or use graphics, photographs and clip art to get the effects you want. You will probably have to print out elements of the board separately and attach them together if you are using a large board.

Once everything is put together, it is now time to play several run-throughs of your game. You need to see how well the rules hang together.

~Are there contradictory rules?

~Do situations arise that aren't covered by the rules at all?

You may find that you have to adapt your rules to make playing the game more fun (or shorter! or understandable!) Or tweak the whole game slightly.

When you are satisfied that your game is 'finished', then write out the rule book to go with it.

DUE DATE is January 11th by 3pm. NO late games will be accepted. It would be better to turn in a partially completed game than nothing at all.