Battleship!

- 1. Open Microsoft Excel
- 2. Change your page orientation to Landscape (Page Layout \rightarrow Orientation)
- 3. Change top, left, bottom, & right margins to .25 (Page Layout→ Margins→ Custom Margins)
- 4. Change Scale to Fit to 1-page width by 1-page height
- 5. Select Columns A to Y by click and hold on the column letter & dragging to column Y. Right click on column letter, then change the column width to 3.
- 6. Select cells A1 through Y23. Change the color to a shade of blue for the ocean. It is helpful to use All Boarders to help see your grid.
- 7. Create another board set up next to the last one in cells AA to AY (repeat instructions 1-6). You may choose a different color if it helps.
 - a. This is your opponent's grid (so you can keep track of hits and misses)
- 8. In Column Z, place numbers 1-23 down the column.
 - a. This helps you know which ones to call out to attack your opponent.
- 9. Now you get to place your ships on your grid. To place your ships, select the correct number of cells and then color them a color of your choice (not black or red). Remember, your colls can only go side or side or up and down; no diagonal
 - red). Remember, your cells can only go side or side or up and down; no diagonal:
 - a. 1 Carrier—5 cells
 - b. 1 Battleship—4 cells
 - c. 2 Nuclear Submarines---3 cells
 - d. 1 Submarine—3 cells
 - e. 2 Destroyers-2 cells
- 10. Once you've got everything placed, you are ready to play against someone within the class.
 - a. Whomever goes first chooses coordinates. For example, B4.
 - i. If B4 is a miss, change the cell color to black.
 - ii. If B4 is a hit, change the cell color to red.
- 11. Continue to play until you have a winner (someone's fleet is sunk).
- 12. You can reset the board by selecting your playing fields, resetting the cell color, and then place your ships in new spots.
- 13. At the end of class, Place your name in cell A25 and your win/loss record in A26. Print and turn in.